Make sure player is Logged in to FB before score submit

Sound

<https://assetstore.unity.com/packages/audio/music/free-music-pack-17892>

<https://assetstore.unity.com/packages/audio/music/seamless-loop-and-short-music-107732>

<https://assetstore.unity.com/packages/audio/music/mood-setters-on-a-darker-note-1-free-115456>

(important) Create a way for players to logout of fb

(important) Create a way to players to exit the game

Restrict the ads someone.

(important) Create a Message Prefab or daily push.

Check out the push notification settings.